



SATURDAY PROFESSIONAL DEVELOPMENT WORKSHOP

How Games Teach
Saturday, September 7
9am – 3pm
Phoenix Art Museum

Examine the connections between game play, game theory, and classroom teaching in this session celebrating *The Art of Video Games* exhibition. The workshop will include gallery visits, activities, and formal presentations.

Discover why games are successful tools for learning with Dr. Sinem Siyahhan, Research Associate at ASU's Center for Games and Impact.

Explore *The Art of Video Games* with the Museum's Education staff and connect games to the world around you.

Earn 6 clock hours toward professional development. No prior art experience required. Educators from all disciplines and grade levels are welcome.

Seats are limited! Register now at tickets.phxart.org.

Use Impact Guides and Challenge Cards developed by ASU's Center for Games and Impact to guide game play and reflect upon your experiences

Practice strategies for teaching with games and the visual arts across the curriculum

A registration fee of \$35 includes morning refreshments, lunch and teaching resources.

For more information, call **(602) 307-2041** or email Allison.Seltzer@phxart.org.